

SHOT SHEET - HALO INFINITE ANIMATION REEL



First Person - Needler - Posing **M**
Individual Project
Responsible for: Animation
Spartan and Needler Rig courtesy of 343 Industries

00:04-00:10



Enemy Gameplay - Hunter Taunt **M**
Individual Project
Responsible for: Animation
Hunter Rig courtesy of 343 Industries

00:10-00:17



Enemy Gameplay - Jackal Walk Cycle **M**
Individual Project
Responsible for: Animation
Jackal Rig courtesy of 343 Industries

00:18-00:21



Enemy Gameplay - Grunt Death **M**
Individual Project
Responsible for: Animation
Grunt Rig courtesy of 343 Industries

00:22-00:26



Enemy Gameplay - Elite Melee **M**
Individual Project
Responsible for: Animation
Elite Rig courtesy of 343 Industries

00:26-00:32



Mocap Cleanup - Brute Chieftain Boss Intro **M**
Individual Project
Responsible for: Animation
Brute Rig courtesy of 343 Industries

00:32-00:46

